**Mobile tools for IOS**

**Things you should learn from this lesson:**

* learn that debugging tools are available for IOS as well.
* learn where to obtain and learn about the IOS debugging tools..

iOS WebKit Debug Proxy: <https://github.com/google/ios-webkit-debug-proxy>

Please note that on the forums, there is a discussion continuing about ios-webkit-debug-proxy. Depending on your version of canary, if you’re using it, it might take a lot of time and some students suggest trying Safari Dev Tools and point to links like this:

<https://www.smashingmagazine.com/2014/09/testing-mobile-emulators-simulators-remote-debugging/2/>

Remember you can run in simulator mode in Chrome Dev Tools.

– Created by [Utimacy](https://classroom.udacity.com/courses/ud893)